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Title: Prism of Light

Author: Lord Robb  
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Prism of Light  
(Felucca/Trammel - 45°  
52' North 173° 27' East)

Confused and trapped  
within crystalline caves,  
the shimmering effusion  
waits, fascinated with its  
own light and reflections  
in the bright clear water.  
Adventurers enter the  
dungeon magically through  
the assistance of a  
magical creature/NPC.

Other creatures of  
energy and light exist  
within the shimmering  
passageways, including  
Wisps, Dark Wisps, and  
Shadow Wisps.  
Surrounding the  
Shimmering Effusion are  
Fetid Essences, Corporeal  
Brumes, and Mantra  
Effervescences